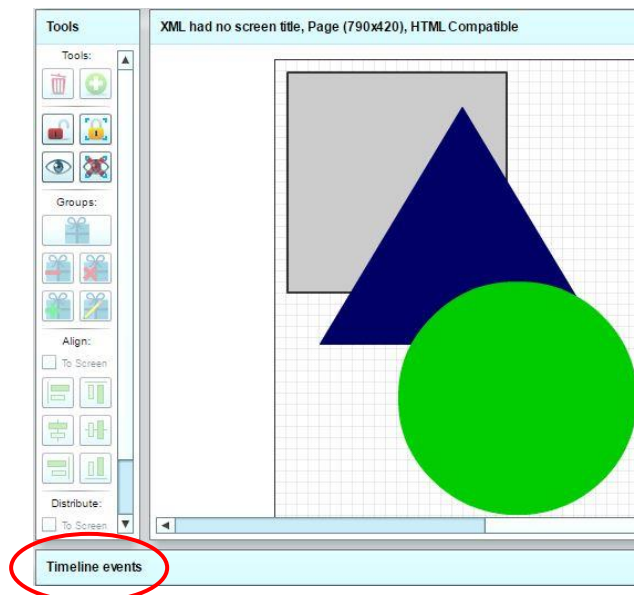


## Unlocking Objects

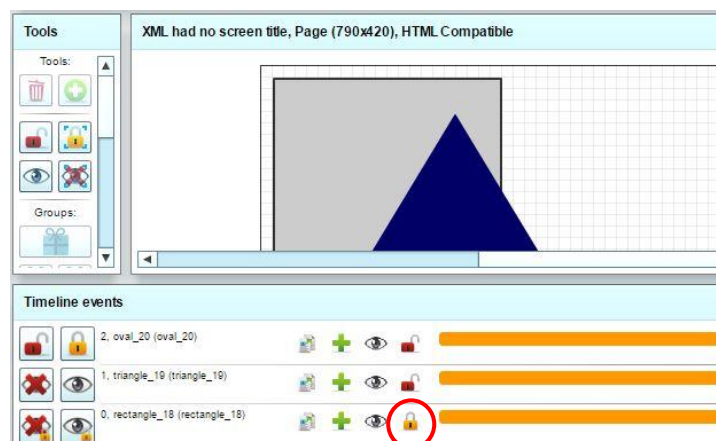
When you are working on a very busy screen it can be very useful to lock some of the objects you have already finished with, so they don't get in your way when working on other elements and you do not accidentally amend them.

When objects are locked you are unable to amend them or even select them, so if you need to do some work on locked objects, you will need to unlock them.

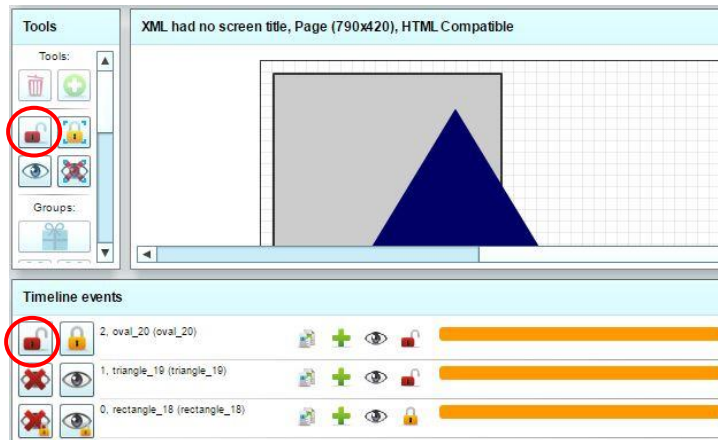
To unlock a locked object, toggle the Timeline events toolbar to view the timeline events for individual objects.



Locked objects will have a locked padlock image in the Timeline events menu. Click this to unlock the object.



There is also an option to **Unlock all** available in both the **Tools** and **Timeline events** toolbar.



Once an object is unlocked it will be available for selection and editing in the main window.