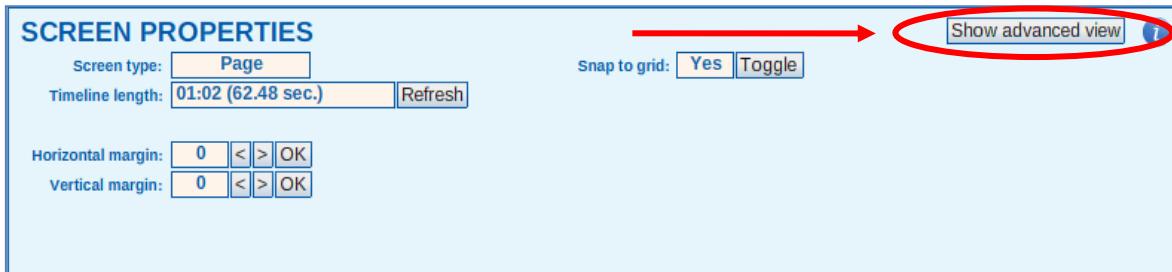


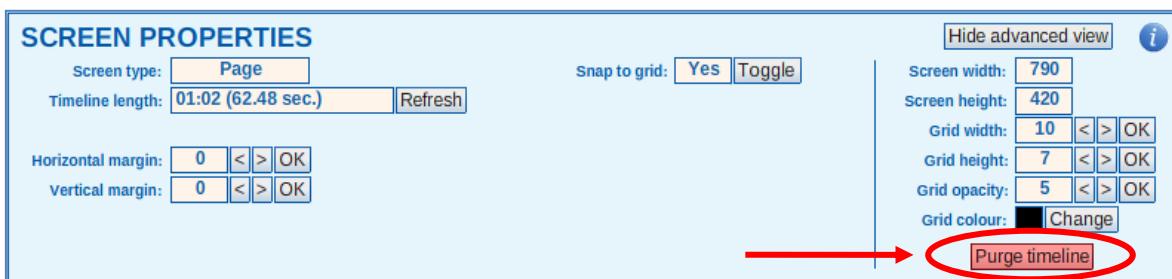
If you are working on a learning page which contains several items linked to the timeline (i.e. objects that appear or disappear at a specific time different from zero seconds) and you need to revert them back to the default time of 0 (i.e. they will all appear as soon as the screen is displayed) you don't necessarily need to remove the timeline settings from each object individually.

Instead, you can use the **Purge Timeline** functionality:

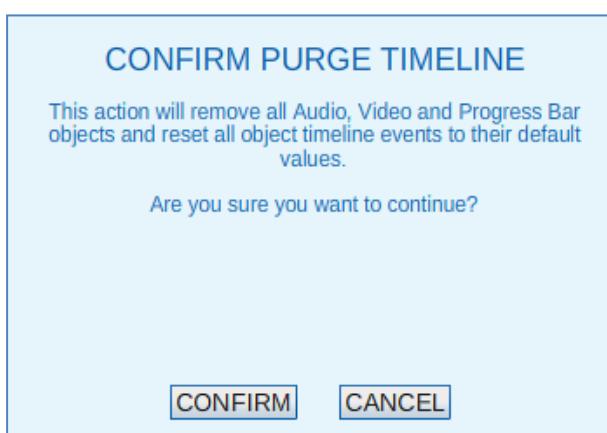
- 1) Click on an empty part of the screen to display the screen properties panel
- 2) Click on the **Show advanced view** button:



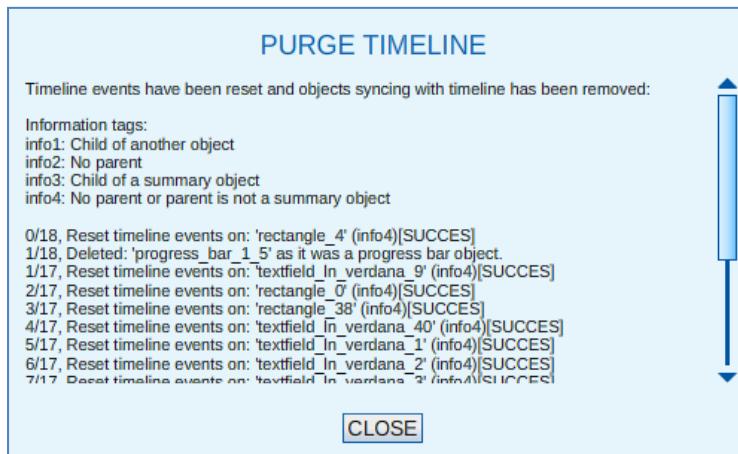
- 3) Once the Advanced options are displayed, click on the **Purge timeline** button:



- 4) You will see a dialogue box asking you to confirm the action. Click on the **Confirm** button to proceed:



- 5) At this point your request will be carried out and you will see a log of all the actions that have been taken, similar to the example below:



**Important:** It is not possible to undo the Purge Timeline actions. The process can only be reverted by exiting the Page Builder without saving the screen. For this reason it is important to test your screen before saving it.

**Please note:** Purging the time line will not only remove any timeline events previously added to your learning page. It will also remove any object that may follow or control a timeline. Below is a summary of the effects this functions has on different objects:

- YouTube objects - Deleted
- Video objects - Deleted
- Audio objects - Deleted, even if it was a child object of another object (like feedback text in a question)
- Animation objects - Deleted if it 'follows timeline'.
- Progress Bar objects - Deleted
- Any other object (including Animations not deleted) - Reset timeline events to default values of that object - normally leaves only a FADE IN event at 0 seconds.