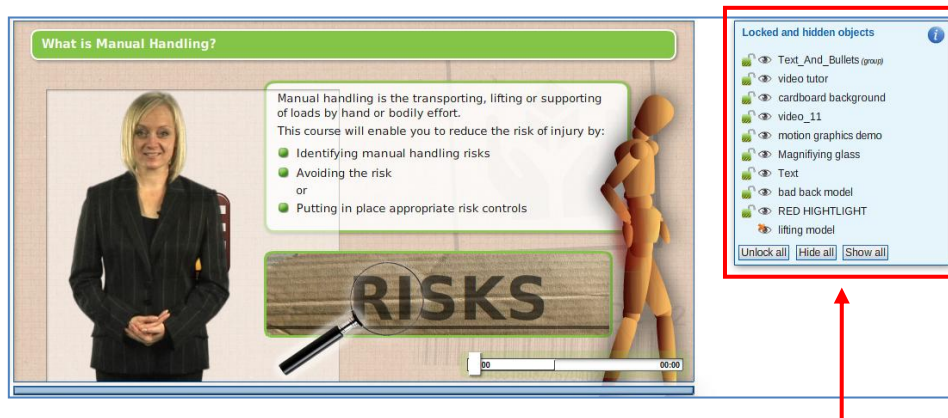


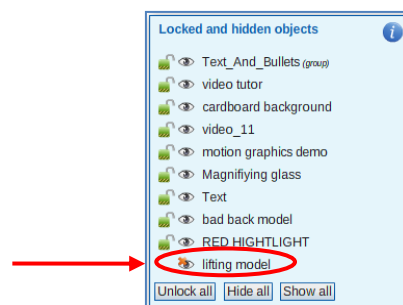
# Showing Hidden Objects

When you are working on a very busy screen it makes sense to hide some of the objects you have already finished with, so they don't get in your way when working on other elements. However, you may display these objects again at any time.

Before objects can be hidden, they need to be locked, therefore although they do not appear on the build screen, their name will appear in the little box to the right.



In the screen pictured above, there is an image called lifting model, which is currently hidden. You can easily identify it because the eye icon has a red cross on it:



To show the object on the screen again, click on the eye icon. The object will appear on the screen again and the status indication will change to being just locked:



**NOTE:** If you need to make any amendments you will also need to unlock your objects.